IEEE GameSIG Intercollegiate Game Showcase 2012

Game Overview: **Game title: Passion / Team: Golden West**

| One-Sentence Description | "Huge swarm of hostility is approaching with the intent to maximum destroy. Your mission?"
| List of Team Members and Their Schools | Doan T. Doan. Golden West College, CA.
| Target Platform and Audience | Windows Phone 7, Xbox 360, Windows PC.
| "Everyone"
| One-Paragraph Summary of Gameplay and Objectives | 2D shoot'em up. The player controls a state-of-the-art (i.e. no inertia) aircraft by moving their finger around the screen. The ship's secondary weapon(s) can be manipulated by touching the screen with a second finger and swiping left or right. The player will go through five stages of increasing length, difficulty and complexity. The player may run into midbosses during the stage, and a boss must be fought at the end of each stage. The player will aim to beat the game with the least deaths/continues, or go for the highest score within their ability. Score is acquired by killing enemies and collecting point items, which are dropped by enemies upon death or converted from enemy projectiles when a boss phase is cleared. Destroying things in quick succession increases the value of items dropped. If the player performs extraordinarily well, both the value of items and the overall difficulty go up. At this point, the player can choose to risk it against aggressive enemy fire for TONS OF SCORE, or deploy a bomb and bring the difficulty down to a more manageable level.
| Key Features | - Use multitouch to control the player ship's secondary weapon, such as spreading the fire coverage or changing the angle of fire.
- Three playable ships, one of which is unlockable.
- Four stages, plus two possible final stages.
- Three degrees of difficulty, with varying ship fat and property of enemy attacks: Normal, Faster (high speed, low density), Harder (medium-high speed, high density).
- A risk-reward scoring mechanism.
- Scoreboards and replay.

| Thumbnails of Game Art | ![Thumbnails of Game Art](image1)

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| YouTube Link | http://www.youtube.com/watch?v=R53y-raF-B8

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